FOR TEACHERS

Getting started

Welcome to NoteAdventure™, the practice companion your students use between lessons. It never replaces a minute of your teaching. It shows you how the week went, and carries your encouragement home.





1. Your setup email

Your studio adds you, and you get one email: **“Set up your NoteAdventure teacher account”**.

1 Choose your password

Tap the button in the email. The link works once and expires after 3 days. If it runs out, ask your studio to send another.

2 Put the app on your phone

NoteAdventure is in a preview, so it is not in the app stores yet. Follow **the iPhone sheet** or **the Android sheet**.

3 Sign in, in both places

The same email and password work in the app and in the studio portal.

2. Signing in

The app

For the lesson itself. One sign-in screen for everyone: teachers, parents and students. Forgot your password? Tap **Forgot password?** there.

The studio portal

For the week around it. Open the address in your setup email in any browser. Nothing to install, and the same records as the app.

3. Your students

- **Only your students.** You see the students assigned to you, never a colleague's, and the server enforces it. If you teach one child in a family, you see only that child.
- **Someone missing, or someone who isn't yours?** That is an assignment question. Ask your studio to check it.
- **The quiet ones.** A student who has not practiced still appears on your roster. They are usually the one to act on.
- **Your ratings.** You can see how parents rated your own lessons, and nobody else's.

4. Before a lesson

Your app's home screen shows today's lessons and how many students need attention. Tap a student for their **pre-lesson summary**:

- this week's practice time and practice days
- the pieces they have been playing, and their recent sessions with their mood
- your last lesson and the homework you set

> **TIP**
>
> Thirty seconds before each lesson turns “How did practice go?” into “I can see Tuesday was a rough one. What happened?”

5. Recording a lesson

Open the student and start a lesson, in the app or in the portal from your roster. It is the same lesson record either way. Write what you covered, the homework, next week's focus and, if you need one, a note for the family. Then save.

You can edit a lesson for 24 hours. After that it is part of the student's history; ask your studio if something needs correcting later.

Who reads what you write

Field	Who reads it
Summary	The student and the parent
Homework and next focus	The student and the parent. They show up on the student's practice screen.
Note for the family	Written for the parent, but a child practicing on a parent's phone can see it

> **IMPORTANT**
>
> Write every note as though the child may read it. Anything that truly must not reach them belongs in a conversation with the parent, outside the app.

6. Focus pieces and mastery

When you record a lesson, you can tick up to three of the student's current pieces. They appear by name on **This Week's Focus**, marked **Teacher's pick**. The first practice of each after your lesson earns a small thank-you bonus: once per piece per lesson, never daily, and never announced ahead. The reason to practice it is that you chose it. To change a lesson's focus pieces, edit the lesson in the app within the 24 hours.

- **Assign pieces** from the studio's shared catalog. In the portal, **Pieces** lets you assign to several of your students at once. Something missing? Add it, and everyone at the studio benefits.
- **Mark a piece mastered** when a student truly has it. Fireworks go off in their app, crediting you by your preferred name, the one children call you, and they earn a boost along their trail.
- **When a student says "I've got this!"** the piece waits for you, marked **Waiting for you**. Pieces they added on their own say **Student's choice**, and confirming one earns the same celebration.

Only a child's own teacher can confirm mastery. That is what makes it mean something.

7. Feedback and encouragement

Feedback

A short note that appears in the student's app from you. Choose how long it stays up, and start from one of your templates if you like. It lands in front of a child, so write it to them, not about them.

Kudos

In the app, open a student and tap **Send Kudos**. The next time they open NoteAdventure, a card with your words appears on their map, headed with your preferred name. Pick a high five instead and they get the high-five animation.

"Your left hand in bar 12 is so much cleaner this week" does more than "good progress."

8. Your schedule

- In the portal, open **Schedules**, move to the week you want, and press **+ Add** on the day. Pick the student, the time and the length.
- **Each lesson is booked on its own date.** Nothing repeats by itself, so a holiday or recital week never shows a lesson that isn't happening.
- To move a lesson, open it and change it. Your app's **Schedule** shows the same week.

9. Where things live

Portal: Students

Your roster, each student's page, writing a lesson, sending feedback, and pieces waiting for your confirmation.

Portal: Schedules and Pieces

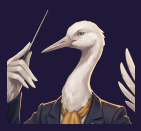
Book and move lessons week by week. Assign catalog pieces to several students at once.

App: Home and My Students

Today's lessons, then each student's summary, lessons, pieces and kudos.

App: the menu

Schedule, My Ratings, Feedback Sent, your Dashboard and Templates, and About.



Need help?

Questions about lessons or your account go to your studio. For app problems, use **Report an Issue** in the app (on the About screen, in the menu) or email **issues-na@sniffsafarilabs.com**. Say what you did, what you expected and what happened; a real person replies.